

A Filtered-based Flow Control Scheme

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Outline

- Introduction: General Background
- Notations and Problem Definitions
- Main Results: Properties of Filtering
- Simulation Models
- Simulation Results and Remarks
- Conclusions

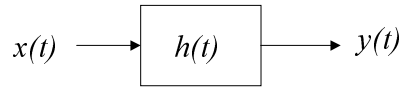
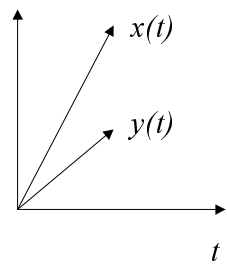
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General background : filtering

- In 1998, Chang introduced the notation of “filter” to network.

$x(t)$: accumulated arrival

$y(t)$: accumulated departure



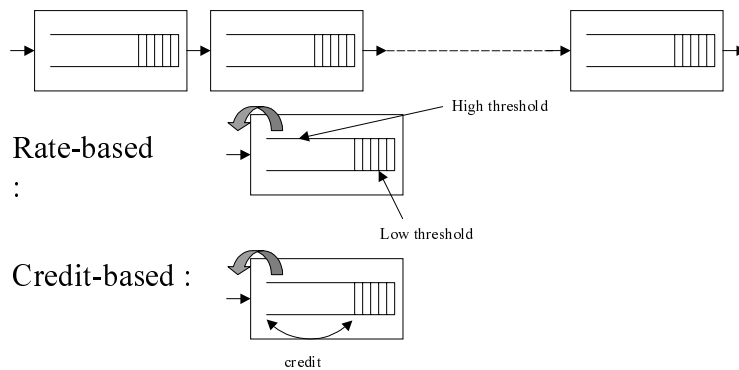
$$y(t) = x(t) * h(t) = \min_{0 \leq s \leq t} \{x(s) + h(t-s)\}$$

(min,+): ‘+’ is replaced by ‘min’ ;

‘*’ is replaced by ‘+’

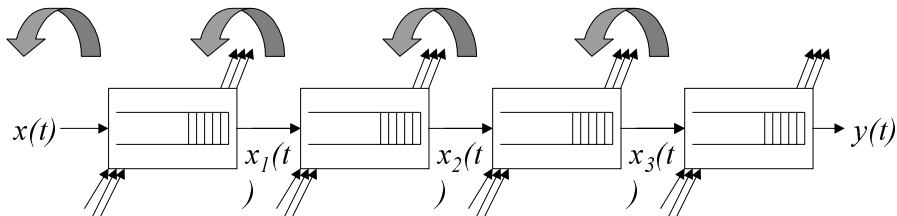
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General background : flow control



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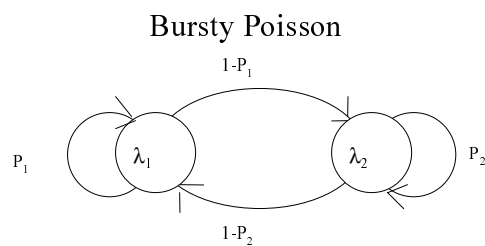
Notation and problem definitions



- Fixed length buffer of size 200
- Aggregated arrivals from other inputs perform like bursty Poisson
- Two cases will be considered: with/without knowledge of information on the degree of congestionness of subsequent network nodes.

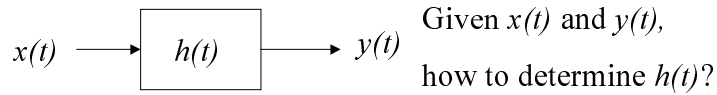
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Notation and problem definitions



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Main results



$$y(t) = x(t) * h(t)$$

$$Y(w) = X(w) + H(w)$$

$$F(w) = \sum_{t=0}^{\infty} f(t)\phi_1(w, t) \Leftrightarrow f(t) = \sum_w F(w)\phi_2(w, t)$$

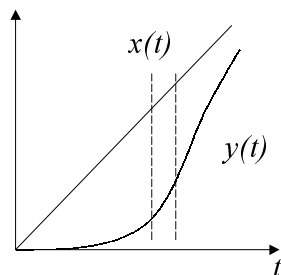
Lemma 1: Transformation does not exist.

Key idea: By direct substitution .

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Main results

- **Observation :** Assume that $x(t)$ is CBR. If for some t , the slop of $y(t)$ is greater than that of $x(t)$, there does not exist $h(t)$ satisfying $y(t) = h(t) * x(t)$.



Key idea: By direct substitution.

Remark: $h(t)$ does not necessarily exist for every $x(t)$ and $y(t)$.

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Main results

We distinguish into four cases:

- (unique) If $(\forall t \geq k > 0) y(t) - y(t-k) < x(k)$, then $h(t)$ exists and is unique. Moreover, $h(t)$ is equal to $y(t)$ for every t .
- (infinite) If $(\forall t \geq k > 0) y(t) - y(t-k) < x(k)$, for all $0 \leq t \leq \hat{t}$, but $y(\hat{t}) - y(\hat{t}-\hat{k}) = x(\hat{k})$, for some $0 < \hat{k} \leq \hat{t}$, then $h(t)$ exist, and has infinite number of solutions.
- (none) If $(\forall t \geq k > 0) y(t) - y(t-k) > x(k)$, for all $0 \leq t \leq \hat{t}$, but $y(\hat{t}) - y(\hat{t}-\hat{k}) > x(\hat{k})$, for some $0 < \hat{k} \leq \hat{t}$, then $h(t)$ does not exist, provided that $t > 1$.

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Simulation Models

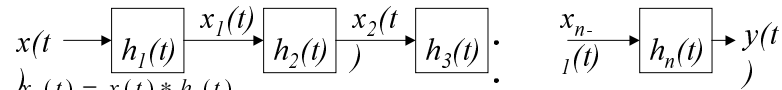
- Accumulated arrival $x(t)$ and accumulated departure $y(t)$ can be measured
- $h(t)$ satisfying $y(t) = x(t) * h(t)$ may not exist.
- To find $\hat{h}(t)$ such that $\|\hat{y}(t) - y(t)\|$ is minimized, where $\hat{y}(t) = x(t) * \hat{h}(t)$.
- Restrict $\hat{h}(t)$ to be first-order. Represent it by $ct+d$.

$$x(t) \longrightarrow \boxed{\hat{h}(t) = \arg \min_{h(t)} \|h(t) * x(t) - y(t)\|} \longrightarrow \hat{y}(t)$$

- Criterion: $\|\hat{y}(t) - y(t)\| = \sum_{t=0}^{n-1} |\hat{y}(t) - y(t)|$

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Simulation Models



$$x_1(t) = x(t) * h_1(t)$$

$$x_2(t) = x_1(t) * h_2(t) = x(t) * h_1(t) * h_2(t)$$

•
•

$$y(t) = x_{n-1}(t) * h_n(t) = x(t) * h_1(t) * h_2(t) * \dots * h_n(t)$$

$$= x(t) * h(t)$$

$$\Rightarrow h(t) = h_1(t) * h_2(t) * \dots * h_n(t)$$

- If $h_k(t)$ can be represented by $c_k \cdot t + d_k$, then $h(t) \approx \min\{c_1, c_2, \dots, c_n\} \cdot t + d_1 + d_2 + \dots + d_n$.

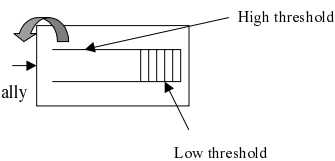
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Simulations Models

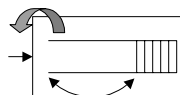
Regulation methods

- Rate-based flow control:

Increasing linearly
Decreasing exponentially



- Credit-based flow control:

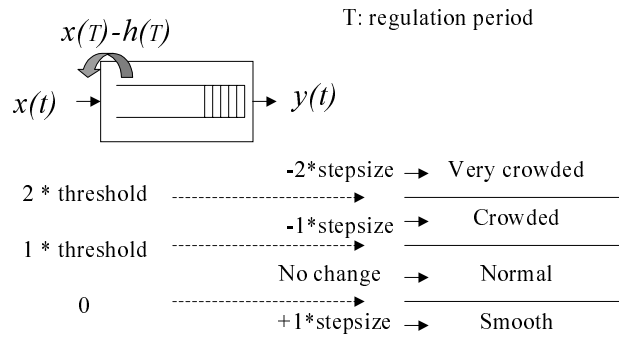


$$\text{Credit} = (\text{buffer length available}) *$$

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Simulation Models

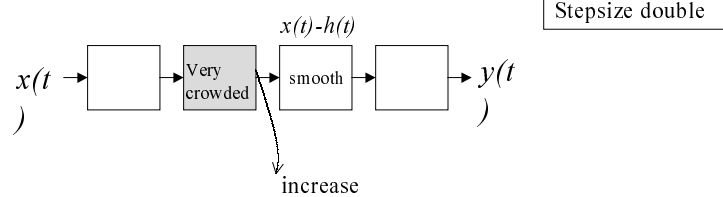
• Filter-based flow control:



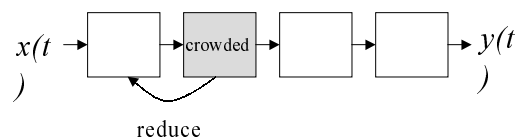
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• Filter-based flow control(cont.)

– Feedforward regulation

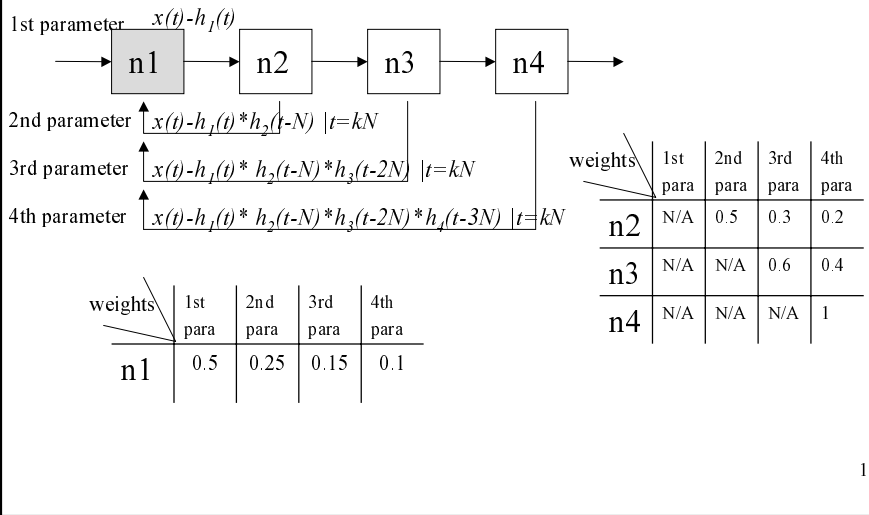


– Feedback regulation



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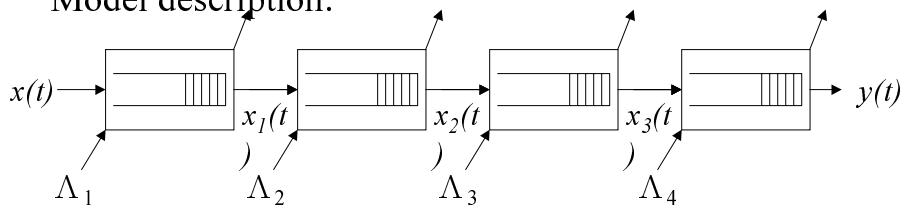
- Filter-based flow control(cont.)
 - History information and reliability of coefficients



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Simulation Models

Model description:



- Mean rate of $\Lambda_1, \Lambda_2, \Lambda_3$ and Λ_4 is 45, where $\Lambda_1, \Lambda_2, \Lambda_3$ and Λ_4 are bursty Poissons.
- Bufferlength = 200.
- Initial rate of $x(t)$ is 5, $0.5 \leq x(t) \leq 10$.

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Simulation Results and Remarks

Divide the simulation process into two steps:

- Step 1 : Find the best threshold and stepsize that yield the largest throughput under packet loss rate $\leq 2\%$.
- Step 2 : under the threshold and stepsize obtained, simulate the performance of the three flow control schemes.

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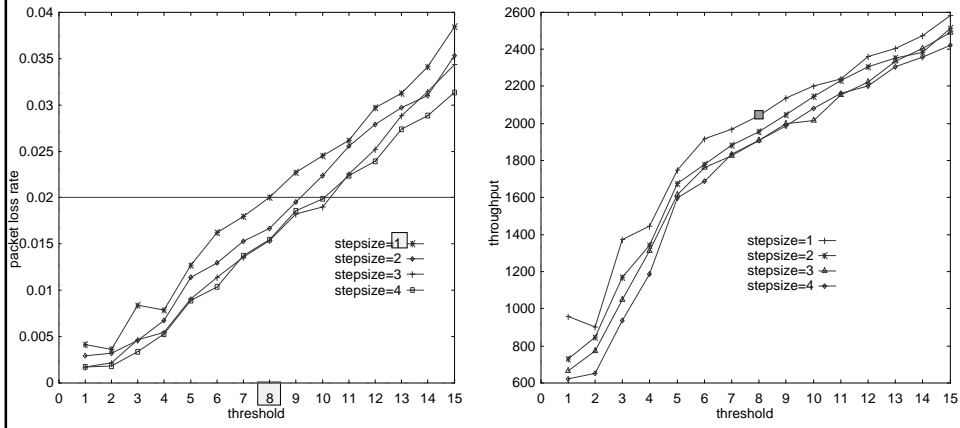
Simulation Results and Remarks

Step 1 : What is threshold and stepsize in each scheme?

- Filter-based: one threshold and one stepsize
- Rate-based: two thresholds (high threshold and low threshold) and two stepsizes (increasing ratio and decreasing ratio).
- Credit-based: only one stepsize(coefficient a).

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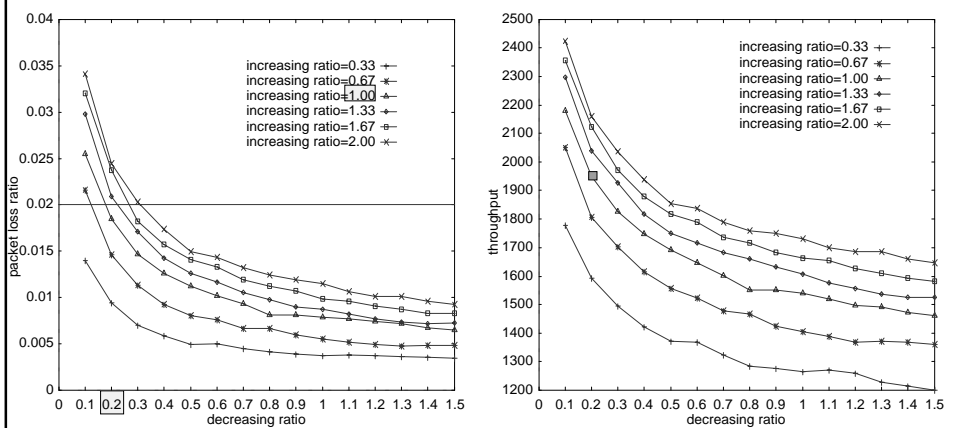
Performance of filter-based flow control



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Performance of filter-based flow control

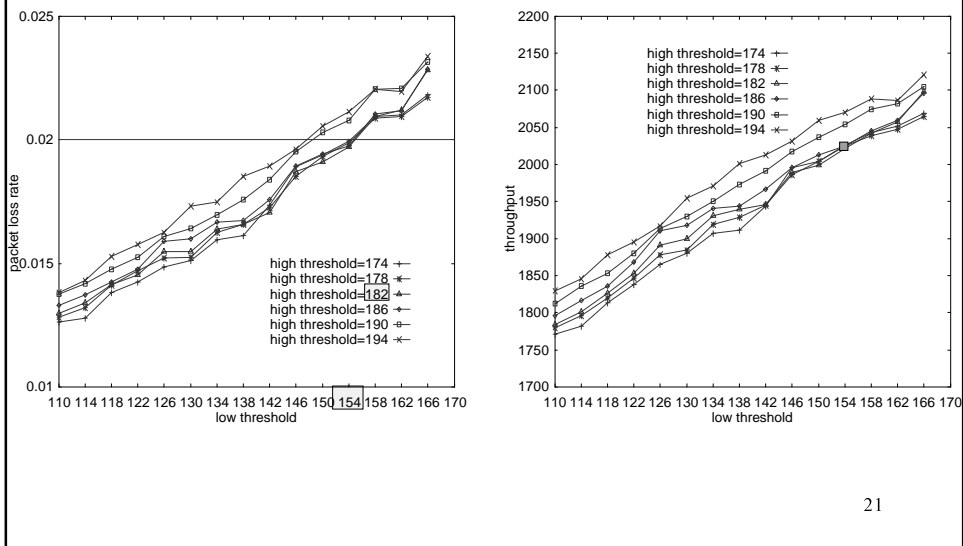
--Fixed threshold



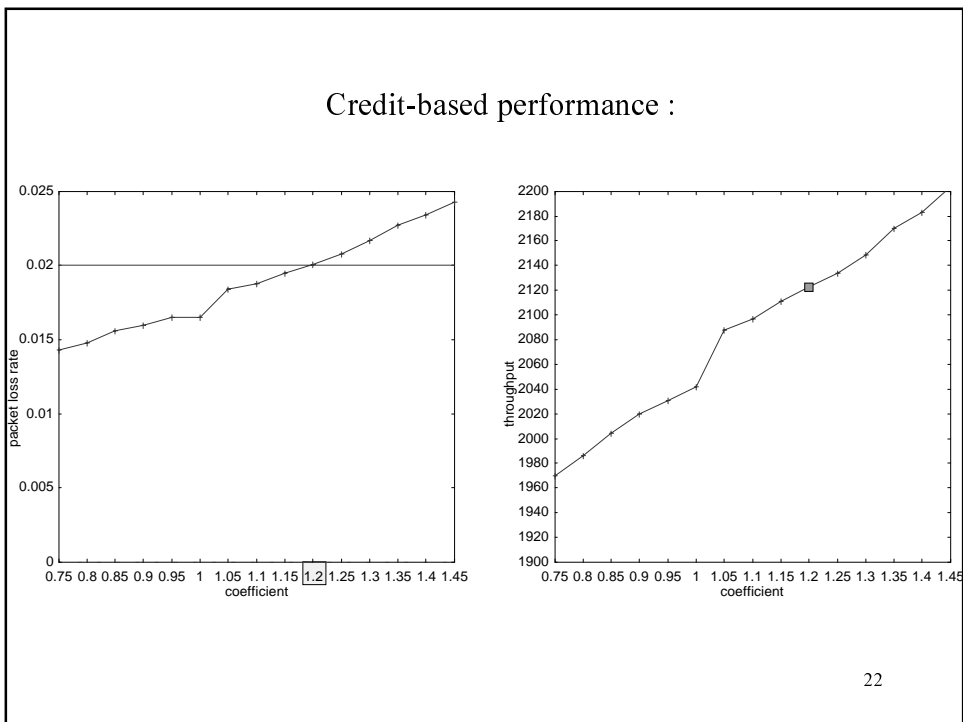
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Performance of filter-based flow control

--Fixed stepsize



Credit-based performance :



Simulation results and remarks

Step2:

- Fix (bursty period)/(regulation period) to 2, observe the performance under variable mean rate of exotic traffic.
- Fix mean rate of exotic traffic to 45, observe the performance at different (bursty period)/(regulation period).

Performance

Packet loss rate
Throughput
Variance of throughput

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Fixed (bursty period)/(regulation period)=2

*** S	41	42	43	44	45	46	47	48	49
filter-based_w/h	0.0022	0.0053	0.0092	0.0137	0.0192	0.0238	0.0296	0.0355	0.0441
filter-based_wo/h	0.0019	0.0052	0.0089	0.0138	0.0195	0.0234	0.0288	0.0350	0.0425
credit-based	0.0076	0.0107	0.0134	0.0162	0.0192	0.0223	0.0252	0.0286	0.0336
rate-based	0.0055	0.0105	0.0145	0.0178	0.0191	0.0212	0.0213	0.0208	0.0188

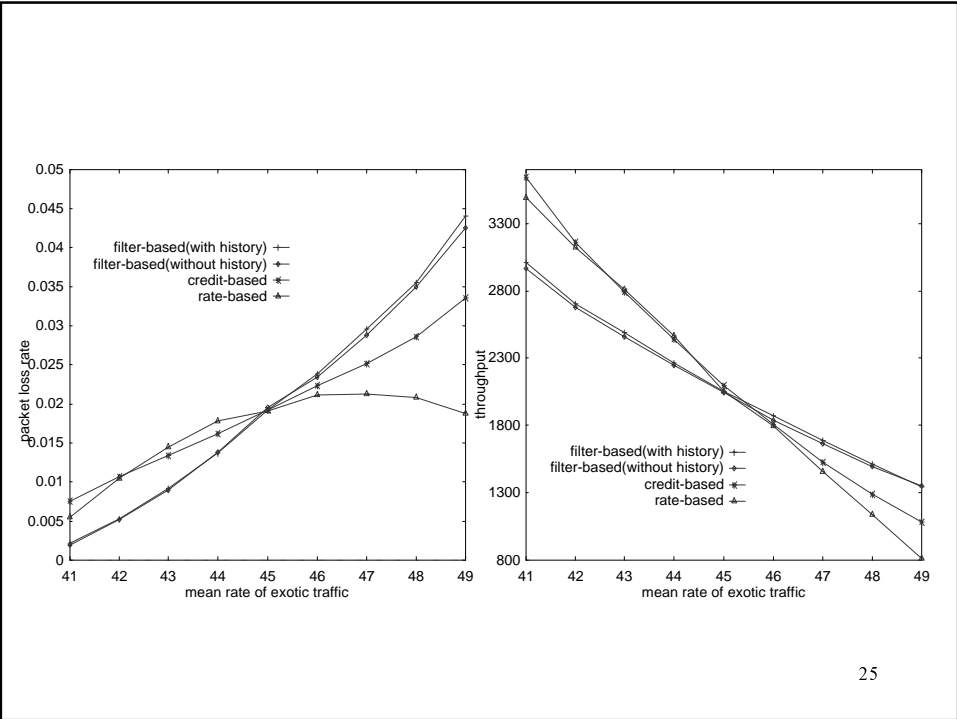
** S	41	42	43	44	45	46	47	48	49
filter-based-w/h	3013.55	2703.64	2490.06	2264.63	2050.77	1870.48	1690.16	1511.86	1388.99
filter-based-wo/h	2963.84	2681.05	2460.71	2246.22	2048.20	1842.63	1660.73	1492.13	1351.23
credit-based	3644.73	3159.04	2787.61	2439.21	2095.67	1809.44	1525.28	1285.76	1080.21
rate-based	3489.73	3119.98	2811.49	2462.99	2050.98	1797.25	1455.66	1139.19	813.87

* S	41	42	43	44	45	46	47	48	49
filter-based-w/h	37861.2	38821.6	47811.5	49172.7	42973.8	31281.5	24675.5	20344.8	13265.1
filter-based-wo/h	28414.0	39245.5	53561.6	49000.4	49755.4	33328.6	27023.7	17340.0	11567.4
credit-based	92151.3	80391.8	102513.1	118296.1	154958.1	99737.1	71449.5	49837.2	24953.7
rate-based	17135.7	46935.3	70189.4	113257.4	149774.3	100647.1	89205.0	60394.5	47763.7

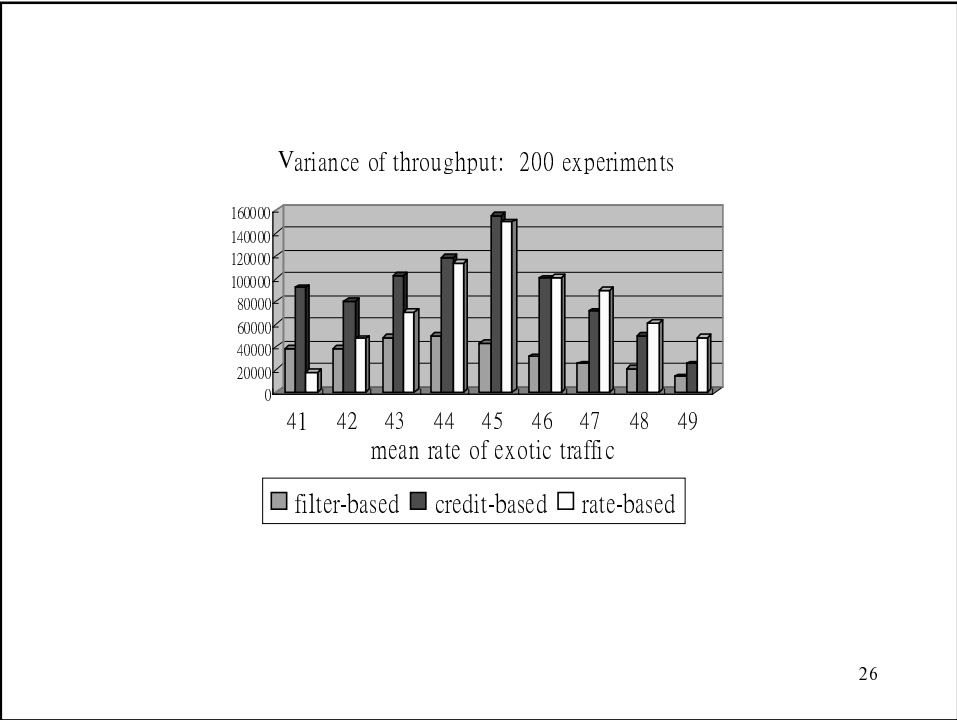
***: packet loss rate **: throughput

*: variance of the throughput \$: mean rate of exotic traffic

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Fixed mean rate of exotic traffic=45

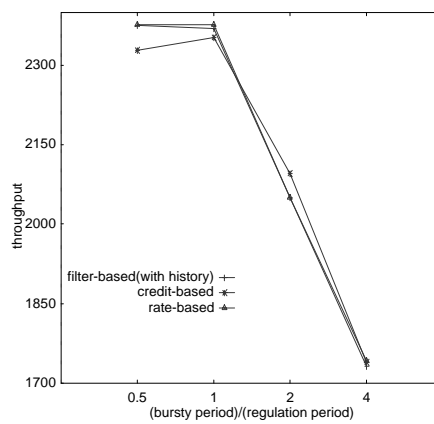
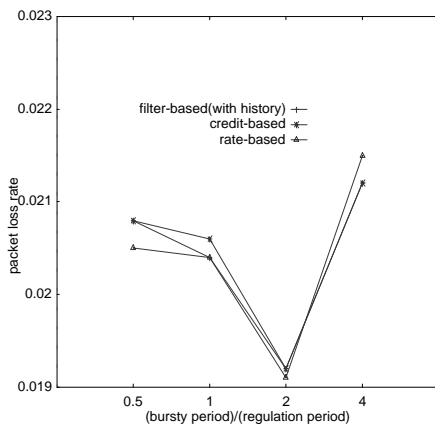
	0.5	1	2	4
filter-based	0.0208	0.0204	0.0192	0.0212
credit-based	0.0208	0.0206	0.0192	0.0212
rate-based	0.0205	0.0204	0.0191	0.0215

	0.5	1	2	4
filter-based	2374.86	2369.87	2050.77	1730.94
credit-based	2328.67	2353.39	2095.67	1739.98
rate-based	2377.72	2377.76	2050.98	1741.66

	0.5	1	2	4
filter-based	17912.6	19643.8	42973.8	71594.4
credit-based	25724.9	20626.3	154958.1	189603.4
rate-based	54914.8	65945.3	149774.3	232888.6

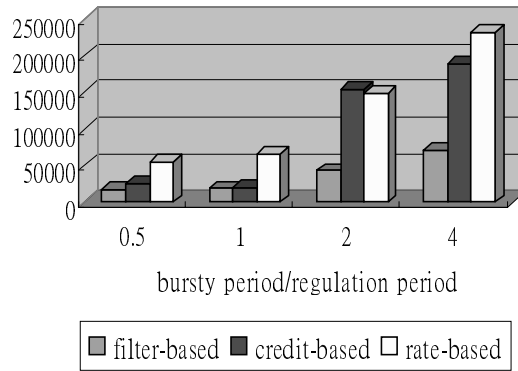
***: packet loss rate **:throughput *:variance of the throughput
 \$: (bursty Poisson)/(regulation period)

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variance of throughput: 200 experiments



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Simulation results and remarks

Situation of more network nodes:

---set (bursty Poisson period)/(regulation period) to 1

---set mean rate of exotic traffic to 45

eight network nodes	packet loss rate	throughput
filter-based	0.0143	2243.89
rate-based	0.0141	2169.51
credit-based	0.0145	1997.40
twelve network nodes	packet loss rate	throughput
filter-based	0.0122	2127.24
rate-based	0.0122	2084.53
credit-based	0.0124	1848.28

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Conclusions

- Variance of throughput perform very well at every mean rate of exotic traffic and every bursty period/regulation period.
- When the network nodes increase, it can perform better than rate-based and credit-based.
- Future work:
 - Have different steps and thresholds at every node.
 - Have crowd-vary steps and thresholds.