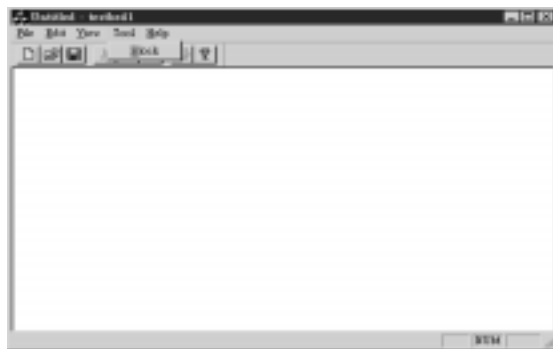


User Interface and Implementation

- User Interface:
 - Visual C++
 - property sheet (Dialog)
- Implementation:
 - PRMA
- Future work
 - Graphic-user Interface
 - All Building Blocks

User Interface and Implementation

User Interface and Implementation



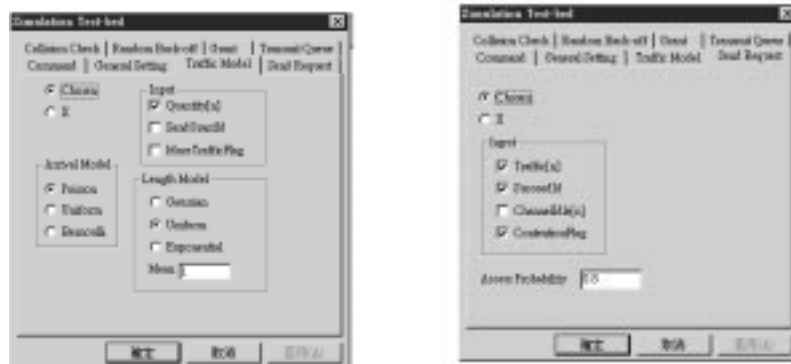
User Interface and Implementation

User Interface and Implementation



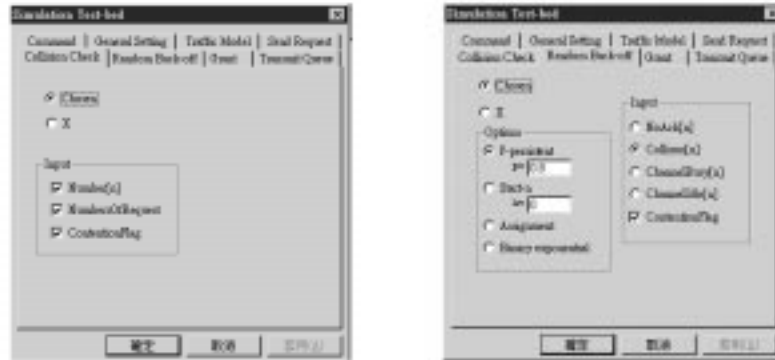
User Interface and Implementation

User Interface and Implementation



User Interface and Implementation

User Interface and Implementation



User Interface and Implementation

User Interface and Implementation



User Interface and Implementation

Simulations

Simulation Result

Conclusions

- Most of the existing MAC protocols can be formed by simply re-organization of our Building Blocks.
- Based on our Building Blocks, a universal simulation test-bed is partially implemented.
- Simulations of a variety of MAC protocols can be done in a universal environment. Thus, modification to the MAC protocol becomes more flexible.

Conclusion